



2020 NJROTC Nationals - Color Guard

CC Initials

School Name: «Name»
Palo

Grand Total

Head Judge - # 1

On BOLD, GREYED COMMANDS, the event head judge will signal the team to continue with the next command.

Omitted Commands will be LINED THROUGH—Cadence will be checked between commands #20 - #31

All units must execute this sequence EXACTLY as written – **add no additional commands!**

Enter the drill floor, centered SIX paces from HJ

COMMAND SEQUENCE		SCORING	COMMAND SEQUENCE		SCORING
01.	Order Colors (Ready Cut)	1 2 3 4 5	20.	Forward March	1 2 3 4 5
02.	PRESENT COLORS (READY CUT)	1 2 3 4 5	21.	Right Turn, March (Forward March)	1 2 3 4 5
03.	VERBAL REPORT-IN	1 2 3 4 5	22.	Countermarch, March (Forward March)	1 2 3 4 5
04.	ORDER COLORS (READY CUT)	1 2 3 4 5	23.	Eyes Right	1 2 3 4 5
05.	PARADE REST	1 2 3 4 5	24.	Ready Front	1 2 3 4 5
06.	Color Guard, Attention	1 2 3 4 5	25.	Mark Time, March (5 seconds)	1 2 3 4 5
07.	Carry Colors (Ready Cut)	1 2 3 4 5	26.	Forward March	1 2 3 4 5
08.	Countermarch, March (Forward March)	1 2 3 4 5	27.	Left Turn, March (Forward March)	1 2 3 4 5
09.	Left Turn, March (Forward March)	1 2 3 4 5	28.	Left Turn, March (Forward March)	1 2 3 4 5
10.	Countermarch March (Forward March)	1 2 3 4 5	29.	Left Turn, March (Forward March)	1 2 3 4 5
11.	COLORS HALT	1 2 3 4 5	30.	Countermarch, March (Forward March)	1 2 3 4 5
12.	Countermarch, March (Forward March)	1 2 3 4 5	31.	COLORS HALT	1 2 3 4 5
13.	Eyes Left	1 2 3 4 5	32.	Countermarch, March (Forward March)	1 2 3 4 5
14.	Ready Front	1 2 3 4 5	33.	COLORS HALT	1 2 3 4 5
15.	Countermarch, March (Forward March)	1 2 3 4 5	34.	Order Colors (Ready Cut)	1 2 3 4 5
16.	Right Turn, March (Forward March)	1 2 3 4 5	35.	PRESENT COLORS (READY CUT)	1 2 3 4 5
17.	COLORS HALT	1 2 3 4 5	36.	Verbal Report-Out	1 2 3 4 5
18.	Order Colors (Ready Cut)	1 2 3 4 5	37.	Order Colors (Ready Cut)	1 2 3 4 5
19.	CARRY COLORS (READY CUT)	1 2 3 4 5	38.	CARRY COLORS (READY CUT)	1 2 3 4 5
			39.	March Unit off Drill Floor	1 2 3 4 5

HEAD JUDGE – GIVE OVERALL IMPRESSION SCORE: (0-20) _____

LEGEND FOR JUDGE COMMENTS ABOVE:

- | | |
|-------------------------|----------------------------|
| 1. AL = ALIGNMENT | 6. ICC= INCORRECT COMMAND |
| 2. C = COVER | 7. IE = IMPROPER EXECUTION |
| 3. OS = OUT OF STEP | 8. OOS= OUT OF SEQUENCE |
| 4. RA = RIFLE ALIGNMENT | 9. AS = ALIGNMENT/SPACING |
| 5. EP = EQUIPMENT PREP | 10. EC = EXTRA COMMANDS |

Judge Total
(for SNI use)

1

Judge's Name: _____

Judge Remarks:



2020 NJROTC Nationals - Color Guard

School Name: «Name»
Palo

Judge - #2

On **BOLD, GREYED COMMANDS**, the event head judge will signal the team to continue with the next command.

~~Omitted Commands will be LINED THROUGH~~—Cadence will be checked between commands #20 - #31

All units must execute this sequence EXACTLY as written – **add no additional commands!**

Enter the drill floor, centered SIX paces from HJ

COMMAND SEQUENCE		SCORING	COMMAND SEQUENCE		SCORING
01.	Order Colors (Ready Cut)	1 2 3 4 5	20.	Forward March	1 2 3 4 5
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03.	VERBAL REPORT-IN	1 2 3 4 5	22.	Countermarch, March (Forward March)	1 2 3 4 5
04.	ORDER COLORS (READY CUT)	1 2 3 4 5	23.	Eyes Right	1 2 3 4 5
05.	PARADE REST	1 2 3 4 5	24.	Ready Front	1 2 3 4 5
06.	Color Guard, Attention	1 2 3 4 5	25.	Mark Time, March (5 seconds)	1 2 3 4 5
07.	Carry Colors (Ready Cut)	1 2 3 4 5	26.	Forward March	1 2 3 4 5
08.	Countermarch, March (Forward March)	1 2 3 4 5	27.	Left Turn, March (Forward March)	1 2 3 4 5
09.	Left Turn, March (Forward March)	1 2 3 4 5	28.	Left Turn, March (Forward March)	1 2 3 4 5
10.	Countermarch March (Forward March)	1 2 3 4 5	29.	Left Turn, March (Forward March)	1 2 3 4 5
11.	COLORS HALT	1 2 3 4 5	30.	Countermarch, March (Forward March)	1 2 3 4 5
12.	Countermarch, March (Forward March)	1 2 3 4 5	31.	COLORS HALT	1 2 3 4 5
13.	Eyes Left	1 2 3 4 5	32.	Countermarch, March (Forward March)	1 2 3 4 5
14.	Ready Front	1 2 3 4 5	33.	COLORS HALT	1 2 3 4 5
15.	Countermarch, March (Forward March)	1 2 3 4 5	34.	Order Colors (Ready Cut)	1 2 3 4 5
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17.	COLORS HALT	1 2 3 4 5	36.	Verbal Report-Out	1 2 3 4 5
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19.	CARRY COLORS (READY CUT)	1 2 3 4 5	38.	CARRY COLORS (READY CUT)	1 2 3 4 5
			39.	March Unit off Drill Floor	1 2 3 4 5

JUDGE – GIVE OVERALL IMPRESSION SCORE: (0-20) _____

LEGEND FOR JUDGE COMMENTS ABOVE:

- | | |
|-------------------------|----------------------------|
| 1. AL = ALIGNMENT | 6. ICC = INCORRECT COMMAND |
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Judge Total
(for SNI use)

#2

Judge's Name: _____

Judge Remarks:



2020 NJROTC Nationals - Color Guard

School Name: «Name»
Palo

Judge - #3

On **BOLD, GREYED COMMANDS**, the event head judge will signal the team to continue with the next command.

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All units must execute this sequence EXACTLY as written – **add no additional commands!**

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03.	VERBAL REPORT-IN	1 2 3 4 5	22.	Countermarch, March (Forward March)	1 2 3 4 5
04.	ORDER COLORS (READY CUT)	1 2 3 4 5	23.	Eyes Right	1 2 3 4 5
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11.	COLORS HALT	1 2 3 4 5	30.	Countermarch, March (Forward March)	1 2 3 4 5
12.	Countermarch, March (Forward March)	1 2 3 4 5	31.	COLORS HALT	1 2 3 4 5
13.	Eyes Left	1 2 3 4 5	32.	Countermarch, March (Forward March)	1 2 3 4 5
14.	Ready Front	1 2 3 4 5	33.	COLORS HALT	1 2 3 4 5
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19.	CARRY COLORS (READY CUT)	1 2 3 4 5	38.	CARRY COLORS (READY CUT)	1 2 3 4 5
			39.	March Unit off Drill Floor	1 2 3 4 5
JUDGE – GIVE OVERALL IMPRESSION SCORE: (0-20) _____					
LEGEND FOR JUDGE COMMENTS ABOVE: 1. AL = ALIGNMENT 2. C = COVER 3. OS = OUT OF STEP 4. RA = RIFLE ALIGNMENT 5. EP = EQUIPMENT PREP 6. ICC= INCORRECT COMMAND 7. IE = IMPROPER EXECUTION 8. OOS= OUT OF SEQUENCE 9. AS = ALIGNMENT/SPACING 10. EC = EXTRA COMMANDS					Judge Total (for SNI use)

#3

Judge's Name: _____

Judge Remarks: